The Defender: This is the team that is trying to block and intercept the ball from the attackers.

Intercepting: When you team is defending, the only way to score points is by intercepting the ball. Your Goal Keeper has the best chance of intercepting the ball. Remember that you always want to be where the ball will be, not where the ball is. This goes for any player on the field trying to intercept a ball. Don't charge for the ball. Draw a line in your mind between where the ball is and where the ball will be. Then move to the closest point on the line. This is where you want to be to complete an interception.

Dribbling: Dribbling is exactly as it sounds. The ball moves like water dribbling between rocks in a stream bed. A player must keep the ball under tight control on a zig-zag run between opposing players. It isn't easy, but practice makes perfect. Sometimes it is better to pass the ball to another player in a better position to make the goal.

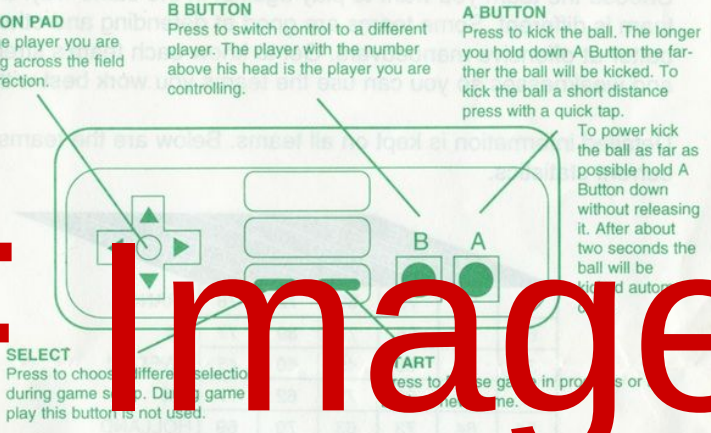
Scoring points: Scoring points is simple to understand. For every goal that a team makes a point will be added to the score shown on the lower right of the screen.
The small screen at the bottom of the display is a BIRDS EYE VIEW of the field from the AVE Skycam. This view lets you see the big picture. You keep an eye on every player, both attacker and defender, on the field.
Watch for team mates open to accept a pass, or the best paths for dribbling and shooting. Try to always think several steps ahead. Decide where the best place to be is and act quickly. Control the game, don't let the game control you.

Timer: Shows you how much time is left in the half.

Halftime: Every game is divided into halves of equal time. During half time the cheerleaders will entertain the fans and give your players a chance to rest before the final half of the game begins.

SOCCER INSTRUCTIONS

Make sure the power switch on your control deck is turned off. Insert the Soccer cartridge and turn the power switch on. From the title screen press START to begin a game.



From the SET-UP screen you can choose the type of game you want to play. Pressing SELECT will let you switch between the Gold Cup play-offs where you can compete against any of the top eight teams. Or choose the Ultimate League Finals and go up against the top four teams in a battle for the world title.
Press A Button to continue.

Now you must choose the number of players. Press SELECT to choose:
1P vs Com: For single player action against a computer controlled team.
1P vs 2P: For intense two player head to head competitive action.
Com vs Com: Which lets the computer control both teams, so you can watch how different teams fair against one another.
Press A Button to continue.

A PDF Image

Now pick which great international soccer team you want to control. As the direction pad is moved up, down, right or left the flag of the selected country will flash and the team's statistics will be displayed. Press A Button to select your team.

Choose the team you want to play against in the same way. Every team is different. Some teams are good at defending and others are better at offensive manoeuvers. Get to know each team's strenghts and weaknesses so you can use the teams you work best with.

Detailed information is kept on all teams. Below are the teams most current statistics.

OFFENSIVE	DEFENSIVE	SPEED	SKILL	ACCURACY	EXPERIENCE	
62	71	75	69	72	78	FRANCE
68	75	66	77	89	77	UK
39	45	80	45	40	45	SWEDEN
8	72	82	71	62	77	CIS
54	64	73	63	70	69	HOLLAND
45	63	67	83	60	66	SCOTLAND
37	56	57	54	53	58	YUGOSLAVIA
71	83	85	64	80	88	GERMANY

Offensive: Shows your team's ability to intercept passes and penetrate defensive lines.
Defensive: Represents your team's history at defending an attack.
Speed: The average speed that your team's players run.
Skill: How well your team can dribble and pass.
Accuracy: Your team's ability to pass and shoot the ball.
Experience: The team's over all rating.

Team Uniforms: Use the Direction Pad to select your team colours. Press A Button to continue.

Time: Press SELECT to choose how long you want the game half to last - 15,30 or 45 minutes. Press A Button to continue.

Team Formation: Pressing SELECT chooses the different formations for your team. Some formations are better for attacking, others for defending. The information you choose will be decided by your overall strategy.
Press A Button to continue after you have selected your formation.

A soccer team is made up of 11 players. A formation is made up of 3 main sections. Team members protecting their goal and covering the rear of the field are called Fullbacks. Players covering the front of the field are called Forwards. Players covering the area between these two areas in the centre of the field are the Linkmen. With Ultimate League Soccer you can choose any one of three formations.

In Soccer you start from the back when translating formations. For instance a **424** means **FOUR** Fullbacks guarding your goal, **TWO** Linkmen in the centre of the field and **FOUR** Forwards.

424: This formation is particularly good for attacking with four Forwards and two Linkmen that can both attack and defend. The Fullbacks are defenders.

433: This is a good general purpose formation. With more players at the rear than the front, this is a good formation when the team you are playing has statistics similar to your own team.

442: This is a defensive formation with most players covering the rear of the field. Use the 442 when you are playing a team with strong offensive ability.

The object of Soccer is to get the ball into the opponent's goal, while keeping the opposing team from getting the ball into your goal. At the end of the second half the team with the highest number of goals wins the game.

The Attacker: This is the team in control of the ball. The attacking team must penetrate the defending team's lines and make goals.